



## 60 mm mortar ammunition

60 mm mortar ammunition is designed to be fired from 60 mm mortar LM-60D or 60 mm comando mortar LM-60K. Depending on the type ammunition is used to force manpower, unarmoured vehicles (O-LM60), generate a smoke screen (D-LM60), light area near the target and objects and enemy groups (S-LM60).



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60 mm mortar bombs consist of the following components: ZGM fuze, 60 mm mortar round, depending on the type (fragmentation, illumination, smoke), propellant chargé and two additional charges.

| Technical data                   | O-LM60         | D-LM60   | S-LM60       | S-LM60-IR       |
|----------------------------------|----------------|----------|--------------|-----------------|
| Type                             | high explosive | smoke    | illumination | illumination IR |
| Weight (g)                       | 2000           | 2210     | 2200         | 2200            |
| Max. muzzle velocity (m/s)       | 173            | 169      | 169          | 169             |
| Range min/max (m)                | 75/2300        | 212/1867 | 212/1867     | 212/1867        |
| Number of fragments (pc.)        | min. 1500      | -        | -            | -               |
| Defeat radius (m)                | 15             | -        | -            | -               |
| Smoking/illuminating time (s)    | -              | min. 100 | min. 50      | min. 50         |
| Luminous (cd)                    | -              | -        | min. 200000  | min. 500        |
| Parachute failling velocity(m/s) | -              | -        | 4÷5          | 4÷5             |
| Fuze                             | ZGM            | MZR-60M  | MZR-60M      | MZR-60M         |